

Voting Methods and Colluding Voters

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Outline

- Voting Methods
 - Plurality/Majority and refinements
 - Ranked Pairs
 - Borda Count
- Let's vote!
- Mathematics of the Borda Count
- Disorderings of Candidates
- Proofs involving Disorderings

Plurality/Majority

Goal: Ensure that the elected candidate has the support of a majority.

Method: Each person gets one vote. The candidate with the most votes wins.

- Two-candidate Runoff.
 - Keep the top two candidates
 - Hold a runoff election

- Instant Runoff Voting.
 - Rank as many candidates as desired.
 - Redistribute non-winning votes.

Ranked Pairs

Goal: Elect the candidate who would win each head-to-head election. (A **Condorcet winner**)

A	B	C	
B	C	A	Careful!
C	A	B	$A > B > C > A$

Method: Each person ranks all the candidates.

- Determine who wins between c_i and c_j .
- Choose the strongest preference and lock it in.
- Ensure no ambiguity is created.
- Example:

A	A	C
B	C	A
C	B	B

Borda Count

Goal: Choose a consensus candidate.

Method: Each person ranks all n candidates.

Allot n points to the top-ranked candidate.

Allot $n-1$ points to the next-top-ranked candidate.

and so on ...

The candidate with the most number of points wins.

Let's vote!

Plurality/Majority: Tally the first preferences.

Winner: _____

Instant Runoff: When a candidate is eliminated, redistribute the votes to the next preferences.

Winner: _____

Ranked Pairs: Determine and lock in strongest head-to-head preferences.

Winner: _____

Borda Count: Allot $[n, n - 1, n - 2, \dots, 1]$ points based on preferences; determine point winner.

Winner: _____

Pros, Cons, and Facts

Plurality Refinements:

Pro: Candidate elected by a majority

Pro: Second preferences expressible

Con: Secondary support may be strong

Fact: Favors candidates with strong ideology

Ranked Pairs and Borda Count:

Pro: (RP) Condorcet winner always elected

Pro: (BC) Tries to maximize voter satisfaction

Pro: All preferences influence election

Con: Requires full ranking by voters

Con: Same weight given to each rank

Con: Subject to strategic voting

Fact: Favors consensus building candidates

Fact: Disincentive for candidates to share ideology

Fact: (BC) May not elect candidate favored by majority

Mathematics of the Borda Count

With three candidates, use the *scoring rule*:

[3,2,1]

	Voter 1	Voter 2	Voter 3		
1 st	A	A	B	→	3
2 nd	B	C	C	→	2
3 rd	C	B	A	→	1

Candidate A: $3 + 3 + 1 = 7$ points

Candidate B: $2 + 1 + 3 = 6$ points

Candidate C: $1 + 2 + 2 = 5$ points

Generalization of the Borda Count

In the Borda Count, the scoring rule

$$[n, n-1, n-2, \dots, 3, 2, 1]$$

becomes the *normalized scoring rule*

$$\left[1, \frac{n-2}{n-1}, \frac{n-3}{n-1}, \dots, \frac{2}{n-1}, \frac{1}{n-1}, 0\right]$$

Modifying the scoring rule

1999 AL baseball MVP voting:

$$[14, 9, 8, 7, 6, 5, 4, 3, 2, 1]$$

which yields

$$[1, 0.62, 0.54, 0.46, 0.38, 0.31, 0.23, 0.15, 0.08, 0]$$

instead of

$$[1, 0.89, 0.78, 0.67, 0.56, 0.44, 0.33, 0.22, 0.11, 0]$$

→ Called *positional voting*.

A *normalized scoring rule* is always of the form:

$$[1, x_{n-2}, x_{n-3}, \dots, x_1, 0],$$

with $1 \geq x_{n-2} \geq \dots \geq x_1 \geq 0$

Question: If we vary these x 's, can different candidates win with the same votes?

YES!

Consider these candidate preferences of 9 voters:

	4 voters	3 voters	2 voters	
1 st	B	A	A	→ 1
2 nd	C	C	B	→ x
3 rd	A	B	C	→ 0

Under the scoring rule $[1, x, 0]$,

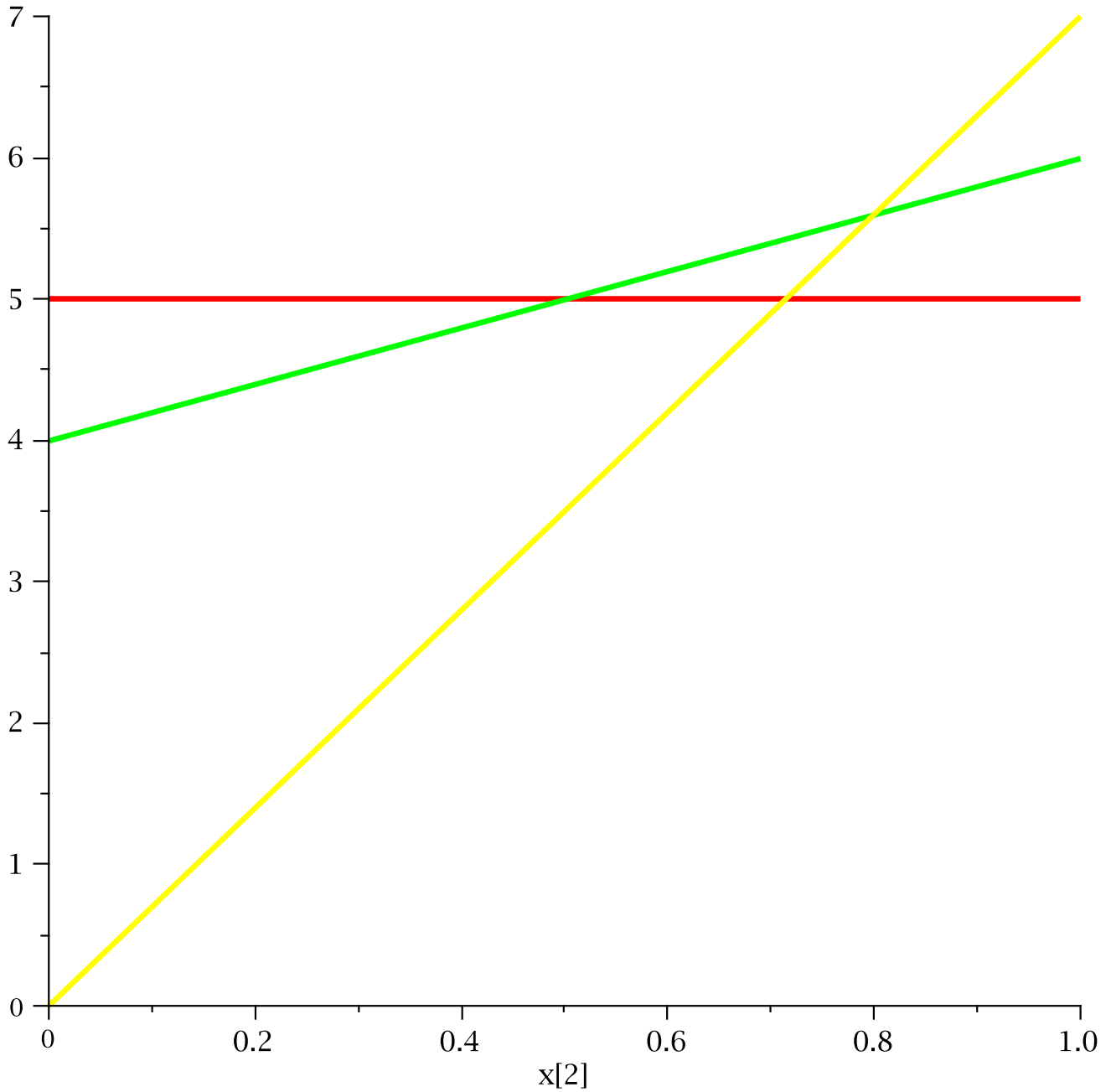
A receives 5 points.

B receives $4 + 2x$ points.

C receives $7x$ points.

As x varies, the candidate with the highest point total changes.

Everyone wins!



A set of voters' preferences generates a hyperplane arrangement.

Disordering Candidates

We say that m voters can **disorder** n candidates if there exists a set of preferences such that each of the n candidates can win under some scoring rule.

Such a set of preferences is called a **disordering**.

Disordering Candidates

We saw that 9 voters can disorder 3 candidates.

Question:

For which values of m and n can
 m voters disorder n candidates?

Partial answer:

- the minimum m for 3 candidates is $m = 9$.
- Some number of voters can disorder 4 candidates.

Disordering Candidates

9 voters can disorder 3 candidates

6 voters can disorder 4 candidates

only 4 voters are necessary to disorder 5 candidates

and 9 candidates can be disordered by 3 voters!

$m \setminus n$	3	4	5	6	7	8	9
3	×	×	×	×	×	×	.
4	×	×	×
5	×
6	×
7	×
8	×
9

for larger m and n ,

m voters can always disorder n candidates

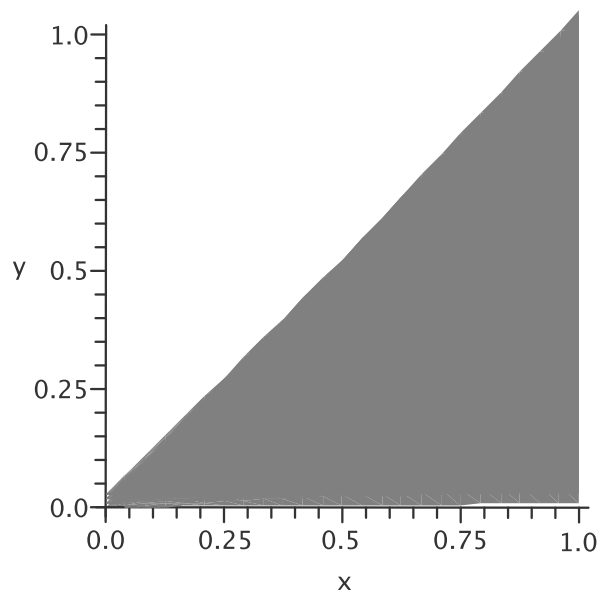
Why?

Analyze the 4-candidate situation:

A scoring rule is now of the form $[1, x, y, 0]$,
with $1 \geq x \geq y \geq 0$

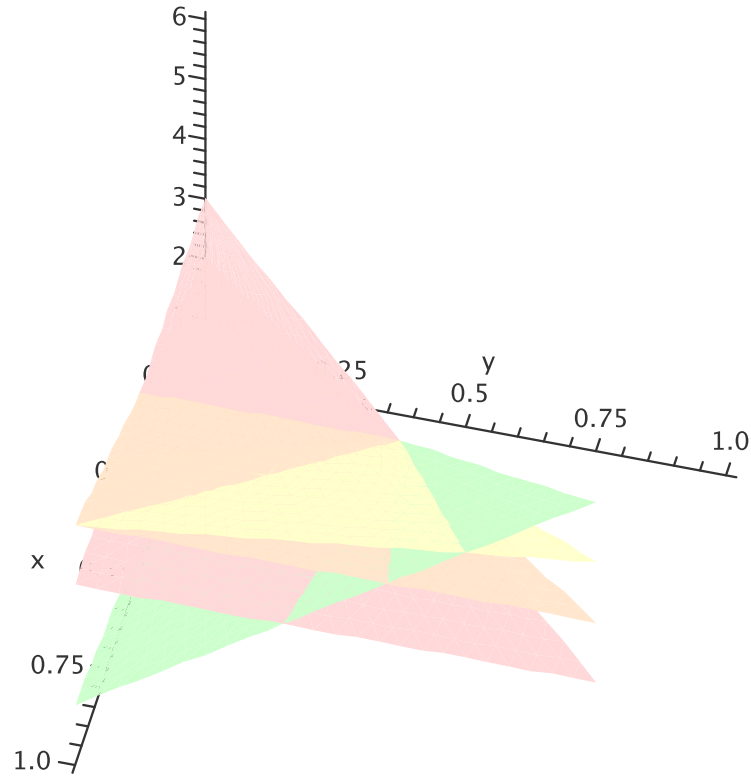
More degrees of freedom!

A set of voter preferences is now represented by
a 3-D hyperplane arrangement over the triangular
region



4-candidate example

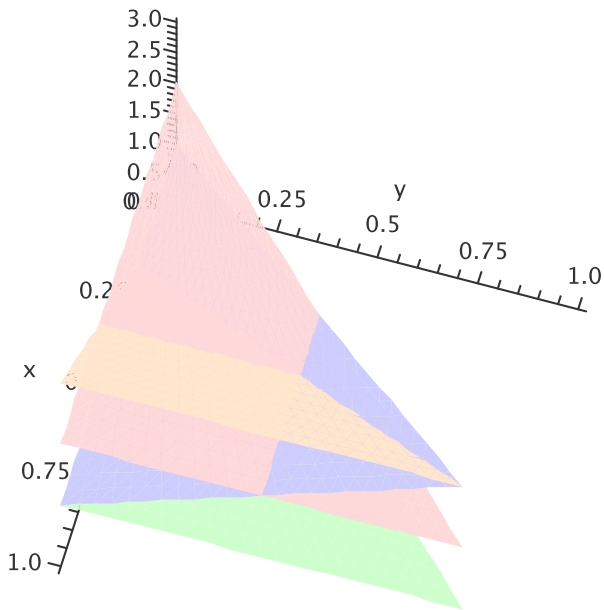
c_3	c_1	c_1	c_2	c_2	c_1
c_2	c_2	c_3	c_3	c_3	c_4
c_4	c_4	c_4	c_4	c_4	c_3
c_1	c_3	c_2	c_1	c_1	c_2



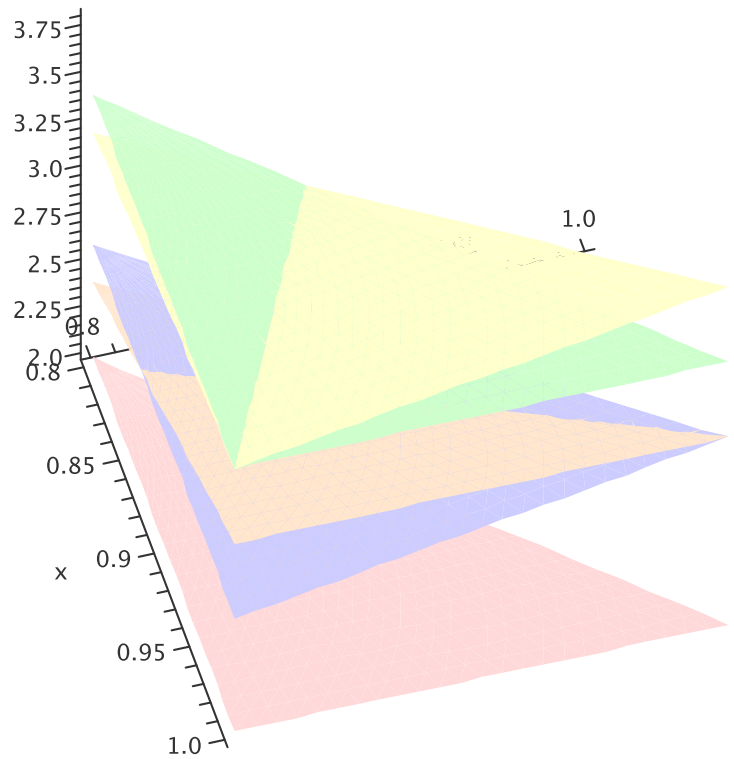
5-candidate example

c_1	c_1	c_5	c_4
c_2	c_3	c_2	c_2
c_3	c_5	c_3	c_5
c_4	c_4	c_4	c_3
c_5	c_2	c_1	c_1

$[1, x, y, 0, 0]$



$[1, x, y, 0.8, 0]$



Theorem

Claim: A collection of m voters can disorder n candidates whenever $m \geq 3$ and $n \geq 3$, **except**

- when $m = 3$ and $n \leq 8$,
- when $n = 3$ and $m \leq 8$, and
- when $n = 4$ and $m = 4, 5$.

$m \backslash n$	3	4	5	6	7	8	9	10	11	12
3	×	×	×	×	×	×	·	·	·	·
4	×	×	×	·	·	·	·	·	·	·
5	×	·	·	·	·	·	·	·	·	·
6	×	·	·	·	·	·	·	·	·	·
7	×	·	·	·	·	·	·	·	·	·
8	×	·	·	·	·	·	·	·	·	·
9	·	·	·	·	·	·	·	·	·	·
10	·	·	·	·	·	·	·	·	·	·
11	·	·	·	·	·	·	·	·	·	·
12	·	·	·	·	·	·	·	·	·	·

Proof of Theorem

- $m \neq 2$
- $n \neq 2$
- Prove \times 's
- Create infinite families of disorderings.
Lemma: From special (m, n) : more voters
Lemma: From special (m, n) : more candidates
- Generate the special disorderings.

$m, n \neq 2$ \times 's ∞ -fam special

Simple Cases

Two voters can disorder no number of candidates

No number of voters can disorder two candidates

$m, n \neq 2$ \times 's ∞ -fam special

A Necessary Condition for Disorderings

What must be true in a disordering?

c_1	c_1	c_5	c_4	\rightarrow	1
c_2	c_3	c_2	c_2	\rightarrow	x_3
c_3	c_5	c_3	c_5	\rightarrow	x_2
c_4	c_4	c_4	c_3	\rightarrow	x_1
c_5	c_2	c_1	c_1	\rightarrow	0

For candidate c_1 to be able to win over c_2 :

For candidate c_2 to be able to win over c_1 :

Necessary condition: If two candidates c_1 and c_2 are disordered, then there must exist integers j and k such that $R_j(c_1) > R_j(c_2)$ and $R_k(c_1) < R_k(c_2)$.

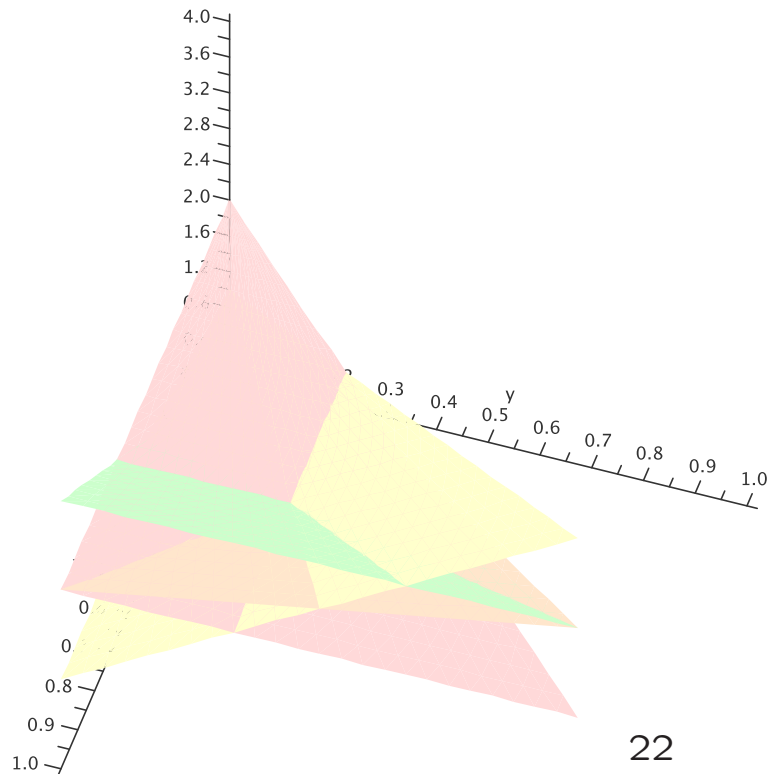
$m, n \neq 2$ \times 's ∞ -fam special

Computer Assistance

- Choose m and n
- Generate all sets of voter preferences.
- Check the necessary condition for each.
- If n.c. satisfied, verify whether disordering.

This condition is not sufficient!

c_1	c_1	c_2	c_3
c_2	c_4	c_4	c_4
c_3	c_3	c_3	c_2
c_4	c_2	c_1	c_1



$m, n \neq 2$ \times 's ∞ -fam special

A New Disordering from an Old

Whenever m voters disorder n candidates,
 $m + n$ voters can disorder n candidates as well.

$$(m, n) \quad \rightarrow \quad (m + n, n)$$

$m, n \neq 2$ \times 's ∞ -fam special

Splittable Disorderings

Sometimes it is possible to add a candidate to an existing disordering in a simple fashion.

If so, we call the disordering *splittable*.

Not only can we add one candidate, we can add n' candidates.

$m, n \neq 2$ \times 's ∞ -fam special

Generated Disorderings

$m \setminus n$	3	4	5	6	7	8	9	10	11	12
3	\times	\times	\times	\times	\times	\times	\odot	\odot	\odot	.
4	\times	\times	\times	\odot	\odot	\odot	\bullet	\bullet	\bullet	.
5	\times	\odot	\odot	\bullet	\bullet	\bullet	\bullet	\bullet	\bullet	.
6	\times	\bullet	\bullet	\bullet	\bullet	\bullet
7	\times	\bullet	\bullet	\bullet	\bullet	\bullet
8	\times	\bullet	\bullet
9	\odot	\bullet	\bullet
10	\bullet
11	\bullet
12	\bullet
13	\bullet
14	\bullet
15	\bullet
16	\bullet
17	\bullet
18

Thanks!

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Additional reading:

Electoral Process: ACE Encyclopaedia (UN)

<http://aceproject.org/ace-en>

Geometry of the Borda Count:

Millions of election outcomes from a single profile,

by Donald Saari

Preprint of this research:

Ensuring every candidate wins under

positional voting, available on the above website.